

# Dungeon Portal Room



The **Dungeon Portal Room** can be accessed with [/warp dungeons](#) or by hopping over some mushrooms from [spawn](#). The **Dungeon Portal Room** is a place where you and your team (*optional*) gather and prepare to brave the dangerous challenge that is the **dungeons**. This is where you can collect a majority of [forge](#) materials to use later. Some dungeons are marked **Easy**, such as the **Tutorial Dungeon**, and **Happy Hills**. Others are labelled **Medium**, with the latest dungeon **Outpost** falling under this category. Further difficulty levels will become available when other dungeons are released. Dungeons can require a few resources to succeed. The quality of your armor, weapons, and food of choice will be pivotal in deciding your victory. For example, **The Outpost** recommends max enchanted diamond armor (However, netherite is strongly suggested) as well as a matching sword to be able to take a stand, although the **Aether Blade** is strongly preferred for its bonus damage against the undead.

Having more teammates increases the quality and quantity of loot, while also increasing difficulty.

Full Dungeon Guides can be found in the [Dungeon Codex book](#).

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