

# Frequently Asked Questions

Welcome to the FAQ where we will try to answer the most common questions about Dragonstone! We will try to update this page as often as possible!

What were those icons at the top of my screen when I first joined the server?

That is your Newbie Buff. It is a buff for new players to make travelling and surviving during the first couple days and nights a bit easier. You start with +100% mob damage resistance and +30% speed. This buff slowly fades away and weakens with time, disappearing completely after approximately one hour.

Are there claims? Is griefing allowed?

No land claiming or chest protection here! Stealing from containers is allowed, but griefing is not, so please report any major grief via discord ticket! Grab the discord link with **/discord**

What happens when I die?

When you die, a Tombstone will spawn in the form of a campfire. The tombstone contains all of your items, ensuring they won't despawn for one hour. It even preserves the exact slots the items were in your inventory!

Right Click a tombstone to instantly loot it. Sneak Right Click a tombstone to view its contents before looting.

Other players may loot your tombstone after 10 seconds have passed.

How do I check the coordinates of my tombstone when I die?

Use the **/tombstone** command to pull up the coordinates of your active tombstones at any time!

## What happens if I don't get to my tombstone in time?

The tombstone will despawn and drop your items on the ground. Most of the time, your items will be dropped into an unloaded chunk. This will preserve your items indefinitely until the chunk is loaded again, which will start the usual 5 minute despawn timer for dropped items. Note that shulker boxes can last up to 1 week on the ground before despawning!

## What is Affinity?

Affinity is your attunement and connection to the four natural elements of Air, Fire, Water, and Earth.

Dragons were one of the first beings who learned to channel and control the elements to Create and Destroy.

As you interact with the world of Dragonstone, you will gain knowledge of the four elements by exploring the world, fighting monsters at close or long range, and mining shiny things. This will improve your Affinity towards particular elements, which grants you some small but noticeable bonuses such as increased damage output, damage resistance, and amplification of your magical capabilities which you will learn about later on as you play.

You can learn more by using **/affinity** and **/mastery** in game to view your affinity progress and your elemental buffs.

[Read more about the elemental affinity system here!](#)

**(Affinity was temporarily removed for a rework in 1.21!) ~Dragon 06/10/2024**

## What are Teams?

Teams are groups of players under the same group name. Being in a team (even by yourself!) grants you some small bonuses.

- View commands list in-game with **/team**
- Create your own team with **/team create <Name>**
- Teams grant you the ability to set a team home. Use **/team sethome** and **/team home**
- Teams also grant you the ability to use a portable team ender chest. Use **/team echest** or **/tec**

[Click here to see all team related commands!](#)

## Can I mine mob spawners on this server?

Yes, but they very rarely drop. The exact drop chance is not known, however most players report around 1 in 50 spawners dropping, so the estimated drop rate is around 1-2%.

Silk Touch is not required for a mob spawner to drop.

**(THIS FEATURE MAY CURRENTLY BE BROKEN, WILL BE FIXED SOON!) ~Dragon  
10/15/2023**

## Do I need silk touch to get my ender chest back if I place it?

Nope! You can mine your ender chest with any tool to get it back. You can even use your fists!

## What are World Potions?

World potions are server-wide buffs that are typically activated each time Dragonstone receives 10 votes on voting websites, or if they are purchased with real money on the Dragonstone Store.  
(View with **/donate**)

## How do I stop World Potions from affecting me?

World Potion effects can be disabled using **/worldpotion off** and re-enabled using **/worldpotion on**

(Note that this prevents ALL World Potions from affecting you.)

## How do I talk in #in-game on Discord?

Instructions for this are located at the bottom of #rules on discord to encourage everyone to read the rules first.

You must link your account by using the **/link** command while on the server. You will then be given a code which you send as a private message to the "Draco" bot. This will link your accounts and grant you permission to speak in #in-game as well as post images and embed links in most channels.

## How do I show an item in chat?

Type [item] in chat while holding the item you wish to show. You can also use [inv] to show your inventory, and [ender] to show your ender chest in chat.

Note that players can click on books to read them, and click on shulker boxes to view their contents!

## How do I report a player that is misbehaving in chat?

Please open a discord ticket by going into the #tickets channel and clicking on "Create Ticket". This will open a private channel with staff where you can let us know. Please provide screenshots and as much detail as possible!

## Where was I sent when the server rebooted?

You were sent to a place called "The Void". It is a holding server which keeps you connected to Dragonstone while the main server reboots. This is so you don't lose connection and can AFK for as long as you like. Feel free to explore the mysterious realm of the void!

## How often does the server reboot?

The server currently reboots 4 times a day. The schedule is as follows:

- 12pm EST
- 6pm EST
- 12am EST
- 6am EST

(Last Updated: 6/14/2024)

## Am I allowed to use alt accounts?

We typically allow the use of up to one alt account, sometimes two with staff approval depending on your use case and past behavior. Up to two alts are fine if you are just using them to keep your farms loaded, as long as they do not cause server lag. If you plan on using your alts as tpa anchors

or for extra storage, we will only allow you to use one alt.

You may not use alts to trick players into thinking you are a different person, as this builds a false sense of trust which can be abused to get into teams and bases of other players. This can be considered toxic behavior and is not allowed. You may only use alts for quality of life, not to trick other players.

You may also use up to two alts to boost the difficulty of your dungeon runs.

## What is the mob spawning logic on Dragonstone?

- The mob cap is currently around 23 hostile mobs per player.
- The mob cap does not stack when around multiple players.
- The mob spawn range is currently set to 4 chunks.
- The soft despawn range is currently 32 blocks.
- The hard despawn range is currently 64 blocks.

**(THIS INFORMATION IS OUTDATED, WILL BE UPDATED SOON!) ~Dragon 06/07/2024**

## Why do mobs sometimes drop mob heads?

Mobs can sometimes drop mob heads to prove that you killed a lot of that type of mob. They are mostly used for decorative purposes, however heads from difficult to find mobs such as elder guardians can be quite rare and may be worth something to other players.

## Does the Looting enchantment boost the drop chance for mob heads?

Yes! The looting enchantment can allow mobs to drop their heads more frequently. Most mobs have a drop chance of 1%, however certain rarer mobs such as elder guardians can have higher drop chances.

The bonus provided by the looting enchantment is as follows:

- Looting I improves the drop chance by x1.1 (1.0% --> 1.1%)
- Looting II improves the drop chance by x1.25 (1.0% --> 1.25%)
- Looting III improves the drop chance by x1.50 (1.0% --> 1.5%)
- Looting IV improves the drop chance by x1.75 (1.0% --> 1.75%)
- Looting V improves the drop chance by x2.0 (1.0% --> 2.0%)

## What happens if I fall into The Void in the end dimension?

You are rescued by the Dragon Spirit and sent to spawn with your items intact. However, you are also inflicted with 30 minutes of "Void Curse" which weakens you for a time. This curse shows up as a debuff at the top of your screen which also shows the remaining time. The time will stack if you fall into the void multiple times before it expires.

[More information on this debuff can be found here.](#)

## What powers do Moderators have on Dragonstone?

The only responsibility of our moderators are to moderate the server chat and ensure it stays within our server rules. Moderators cannot teleport to you, give you items, or affect gameplay in any way. They can however punish players for misbehavior in chat by issuing Warnings, Mutes, Kicks, Temporary Bans, and Permanent Bans.

## What happened to Peaceful Status?

It was removed in 1.19 as it was causing gameplay to become too stale and player interactions to become too predictable.

## Why do some zombies and skeletons look weird?

You are most likely using Optifine Shaders, which is conflicting with the Core Shaders that Dragonstone uses to render custom armor. This causes zombies and skeletons wearing armor to render incorrectly. Please consider disabling your shaders if you wish to fix this issue.

## [No Longer Applicable] How do I toggle the custom bars on my screen?

Use the command **/mmobars toggle** to enable/disable these bars! We recommend keeping them enabled once you create your first magic item at the Dragon Forge.

## What is the Dragon Forge?

The Dragon Forge is a place where you can create magical items which are more powerful than vanilla items. Typically you must play Dungeons to obtain the custom materials required to forge these items.

## What are Dungeons?

Dungeons are temporary instanced worlds where you go through and explore a location while killing many monsters, typically with a boss fight near the end. Dungeons are your main source of custom resources which are used to create items at the Dragon Forge.

## Where are the world borders?

The world border for the Overworld extends to 50k in all directions, while the Nether and End borders both extend to 25k in every direction.

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