

# Full Commands List

While Dragonstone is a survival based server, we do have a list of commands available to all users. These commands are used to improve the quality of life on the server.

List of Server Commands:

<b>/command &lt;variable&gt;</b>
Command Description
<b>/spawn</b>
Teleports you to the server spawn point after a 3 second warmup. Spawn Coordinates: 0,0,0 Works in any dimension.
<b>/sethome</b>
Sets your Home Point which you can teleport to with /home
<b>/home</b>
Teleports you to your set home point after a 3 second warmup.

## **/tpa <playerName>**

Sends a teleport request to a player, which prompts them in chat to accept or decline. The player has 60 seconds to accept the request before it is automatically declined. Can be accepted by clicking the checkmark button in chat, or by using "/tpaccept" If the player accepts, there is a 3 second warmup before you are teleported to the player.

## **/tpahere**

Sends a request for a player to teleport to you. If accepted, there is a 3 second warmup before the player is teleported.

## **/rules**

Gives you a Dragonstone Guide. (60 second cooldown)

## **/warp <warpName>**

Opens the Warp Menu which allows you to teleport to various locations.

You may optionally specify a warp name to skip the menu and warp directly.  
Requires a 3 second warmup before teleporting.

### **/afk**

Marks your player as AFK (Away From Keyboard).  
Grants you damage immunity from hostile monsters.  
Automatically activates if stationary for 5 minutes.  
Deactivates if your player makes any actions.  
Attempting to abuse AFK immunity while in combat is a punishable offense!

### **/msg <playerName> <message>**

Sends a private message to the specified player.

### **/r <message>**

Replies to the last player who messaged you.

### **/ignore <playerName>**

Adds or removes a player from your Ignore List.  
Players on your ignore list are filtered from your chat and cannot message you.

### **/seen <playerName>**

Allows you to see when a player was last online.

### **/afkcheck <playerName>**

Allows you to check if a player is AFK.

### **/vote**

Opens the Vote Menu, which allows you to vote for Dragonstone as a top server.  
Please see [\[here\]](#) for more information and rewards for voting!

### **/voteall**

Prints all voting links directly into chat, bypassing the menu.

### **/vparty**

Shows the number of votes before the next free World Potion.

### **/command**

Command Description

### **/team**

Lists the team-related commands, including:

- **/team create** - Creates a new team.
- **/team join** - Allows you to join a pre-existing team.
- **/team invite** - Invites players to your team.
- **/team chat** - Toggles between team-only and global chat.
- **/team allychat** - Toggles between team ally and global chat.

- **/team title** - Changes player titles within your team.
- **/team name** - Changes team name.
- **/team description** - Changes team description.
- **/team home** - Takes you to your team's set home. (Alias: **/th**)
- **/team sethome** - Sets a new home for your team.
- **/team delhome** - Deletes your team's current home.
- **/team echest** - Allows you access to your team's community ender chest. (Alias: **/tec**)
- **/team ban** - Bans a player from joining your team.
- **/team unban** - Unbans a player from joining your team.
- **/team promote** - Promotes specified player within your team.
- **/team demote** - Demotes specified player within your team.
- **/team ally** - Send a request for an alliance to the specified team.
- **/team tags** - Changes your team's tag.
- **/team color** - Changes your team's color codes.
- **/team info** - Gives info on the specified team or player, such as who is in it or what team they are a part of.
- **/team neutral** - Removes team allies and rejects ally requests.
- **/team pvp** - Toggle if pvp/friendly fire is enabled between team members.
- **/team open** - Toggles between invite-only and allowing anyone to join.
- **/team warp** - Allows you to warp to a point set by your team. (This feature is disabled)
- **/team disband** - Disbands your current team.

**/sethome** :: saves position as your ONLY custom teleportation spot

**/home** :: used in tandem with **/sethome**

**/ah** :: See "Auction House" section

**/warp** :: for a full list of warps, see "Locations" page in "Dragonstone Wiki"

**/suicide** :: instantly kills your Minecraft character. Most commonly used in **/spawn** where keepinventory is on

**/rtp** :: stands for "Random teleportation." Teleports you to the portal to be teleported to a random location within a 3,000 block radius of **/spawn**

**/affinity** :: lets you view your personal levels for all FOUR types of affinity

**/mastery** :: lets you view your mastery in the four elements and the buffs they are granting you

**/affinitytop** :: shows the 10 players who have the most combined affinity points

**/worldpotion on** :: allows world potions to affect you

**/worldpotion off** :: disables world potions from affecting you

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