Hex Nickname Tutorial

(copy/pasted from the store page for now)

Store Link: https://store.dragonstone.pw/category/189910

This package will allow you to create a custom nickname using hex codes with any colors you want!

You will be granted access to use the **/nick** command for 1 hour, which allows you to test different names and color combinations until you find something you like!

--> Please enter your minecraft name in the box, nicknames are done in-game. <--

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How to setup a hexcode nickname:

Please use **/colorpicker** in-game or https://www.fffuel.co/cccolor/ (recommended for precise control) to generate hex codes!

Replace **000000** in the following command examples with different hexcode colors of your choosing! Replace "Nickname" with the nickname you want to use!

You may copy these commands and change them to auto-generate a color gradient using any colors:

Single Gradient: `/nick {#000000>}Nickname{#000000<}`

Multi Gradient: `/nick {#000000>}Nick{#000000<>}name{#000000<}`

Individual Colors: `/nick {#000000}N{#000000}i{#000000}c{#000000}k{#000000}n{#000000}a{#000000}m{#000000}e`

Example Red to Orange Nickname:

`/nick {#E65300>}Draco{#E6A500<}`

thc0i5fl1cx7dqvrsavm.png

An example of the /colors menu in game is shown below, showcasing some of the color possibilities.
Colorpicker

You may use any color code, except for bold, underline, italics, strikethrough, obfuscated, or having a purely white nickname (to prevent deception).

Purely black names are also not recommended, they are hard to read.

Maximum 16 characters in length please. (excluding color codes)

If you are found to be using one of these formatting codes, staff reserve the right to edit your nickname and remove the formatting. Staff also reserve the right to edit your nickname if it is deemed to be offensive or over 16 characters long.

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