Server Rules

Server Rules

1. No Griefing. (If you break some blocks to get into a base, please fix it after!)
2. Raiding is allowed. (You can take items out of containers)
3. No Hacks, Exploits, DDoS Threats, X-Ray Resource Packs, or other modifications that give you an advantage over other players or threaten the integrity of the server or our players
4. Do not attempt to evade bans or mutes.
5. Don't spam the chat.
6. No excessive cursing/swearing.
7. No racism/personal attacks.
8. No advertising other servers, products, or services.
   - Do not post sensitive/NSFW content anywhere on our Discord server. You must abide by Discord TOS at all times.
9. Do not annoy staff. (Don't ping, dm, ask for items, teleports, ranks, etc.)
10. Do not ask for or give out any personal information about yourself or others.
11. Don't disrupt the server peace. This includes being overly rude or disruptive in chat
12. Don't be toxic.
13. Do not be overly disruptive or cause drama on the server. Examples:
    - Harassing players (especially those who are weaker than you)
    - Arguing with staff about your punishment (appeal politely)
    - Refusing to comply with staff
    - Disrupting other players too often who are just trying to play peacefully/passively
    - Abusing server mechanics or commands to get players killed (such as tpa intercepting or causing accidental accepts)
    - Repeatedly scamming players
    - Attempting to manipulate passive players into a false sense of trust

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Raiding Rules

1. Stealing items from containers such as chests and furnaces is **allowed**.
2. Breaking placed blocks such as beacons and diamond blocks to steal them is **not allowed**.
   - The only exception to this rule is shulker boxes.
3. PVP is allowed in all locations with the following exceptions:
   - Spawn-killing or camping players who are attempting to flee from battle
   - Killing new players (except in self-defense)

4. Teleporting to players or having players teleport to you under false pretenses to kill them is considered toxic behavior and is not allowed
   - An example of this is asking for help or offering a player items and then killing them.
   - Teleporting without any context is not punishable.
5. Emptying/burning items within chests while raiding is considered toxic behavior
   - Take what you want, but if you plan on discarding the raided items, then don't bother taking the items.
6. If you break blocks to enter a player's base (minor grief),
   - Make a reasonable effort to repair the broken blocks before leaving to avoid being reported for grief.

If you are only on the server to kill and loot players for your own personal enjoyment, you may be considered incompatible with our community and asked to find another server to play on.

Notes

- While PVP is allowed on Dragonstone, we discourage excessive killing and hunting players who are weaker than you for personal enjoyment. There is no honor in that.
- Please review our page on Raiding & Honorable Combat here:

  https://wiki.dragonstone.pw/books/dragonstone-wiki/page/raiding-honorable-combat
- Structures built directly outside of spawn (within 250 blocks) are less likely to be rolled back by staff if griefed due to the extreme amounts of player traffic. (Note that this does not mean you are less likely to receive a punishment)
- Structures built directly outside of spawn (within 250 blocks) may be removed on staff discretion if they are griefed too often or disrupt the look of the areas surrounding spawn.
- Structures deemed "NSFW" may be removed on staff discretion if they are prominently displayed in highly visible locations and are not eligible for a rollback.
- Staff reserve the right to intervene for any reason if someone is found to be disruptive to our server's gameplay and safe environment.
- If your only purpose on Dragonstone is to kill and loot players for your own personal gain, you may be considered incompatible with our community and asked to find another server to play on.