

Wards

Dragon Ward

Magic Defense System

It remains from old Dragonstone slowly trickling in somewhere in most versions. Can be crafted in the Dragon Forge.

Cost

- 1 dragon shard
- 1 end crystal
- 20 obsidian
- 1 minute of your time

How it Defends

- It defends against phantoms shooting them down with beams of magic (costs 75 xp per pulse)
- It weakens creepers explosions (previously also increased gunpowder drops unknown if it still works) (costs 3600xp per hr)
- It disrupts an endermen's ability to steal blocks (costs 3600xp per hr)
- Can mend items by spraying xp out onto the ground slowly (costs 36000xp per hr)

Dungeon Wards

Strength Ward

Buffs dungeon mobs with strength

Armor Ward

Buffs dungeon mobs with resistance

Speed Ward

Buffs dungeon mobs with speed

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