

# DS1: Happy Hills



The first real dungeon can provide some issues if your gear isn't at least diamond level, however if you came in with absolutely nothing, there's a chest on the right of your entry point with a few basic items, including a wooden sword and some leather armor.

- **Difficulty:** Easy
- **Lives:** 4
- **Time Limit:** 15 Minutes
- **Group Size:** 1-2 players

## Guide:

The path of this dungeon is just straight ahead, up the hill, where you'll encounter Forest Dwellers, and then Zombies of increasingly higher level, capping at 20. At the end of the trail you meet the Elite Zombie. A chest, a few barrels, and a small quarry of Aetherite Ore can be found along the way. Just keep your distance, spacing is the key when dealing with mobs. Try to get rid of them as they spawn, or else you'll find yourself swamped. The Elite Zombie is just a zombie with significantly higher health, doubled up with the armor beacon next to him. Destroy the Armor beacon, and the Elite Zombie will soon follow.

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